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Thank you for using our products

Create the best work, and we will simplify the process for you

HOW TO EDIT MOCKUP
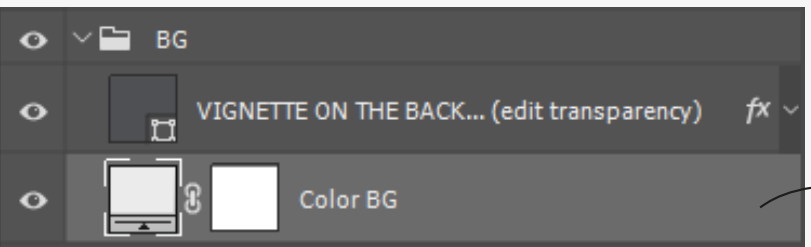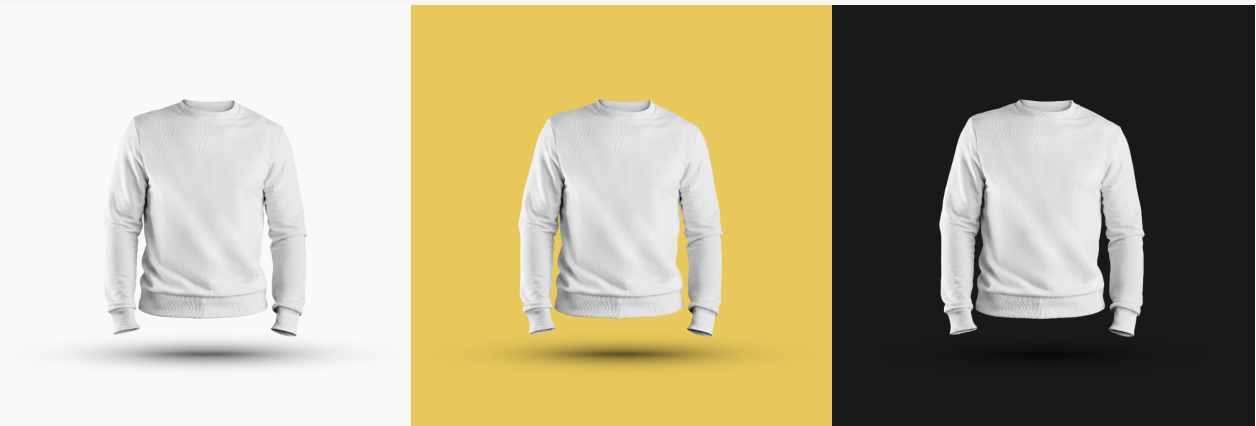
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How To Edit Mockup

Basic Settings

> Background

> Shadows

> Color

> Design

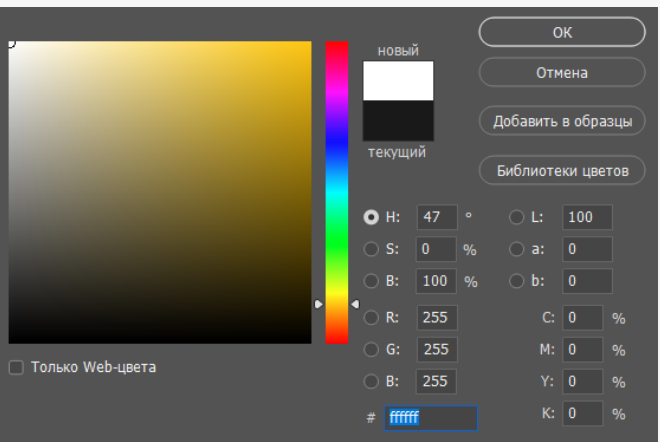> Texture

> Volume

Background

You can change the background color, adjust the vignette, and use any of your images for the background

Color Background
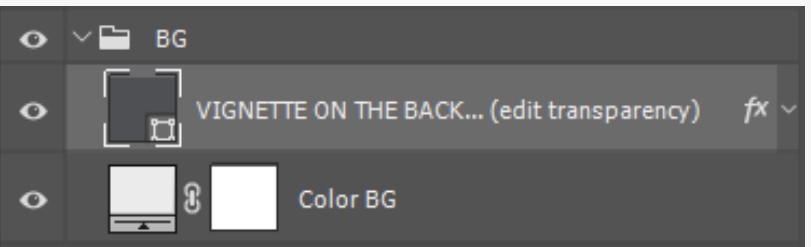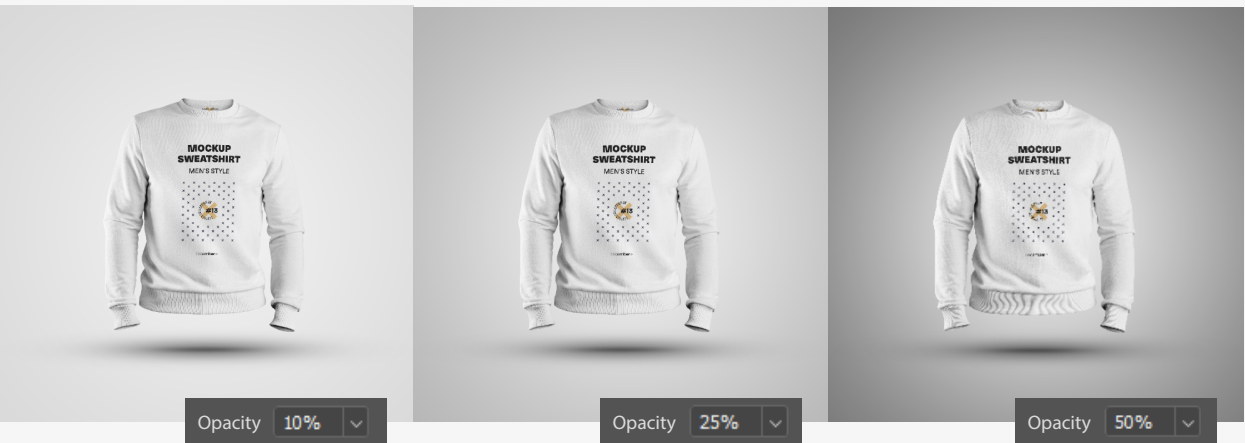
Open the BG group, layer «Color BG»

Double click

Choose any color and control the process in real time. Then click OK

Vignette Background

Open the BG group
layer «VIGNETTE ON THE BACKGROUND»

Opacity 50%

Edit the opacity for the "Vignette" layer until you reach the desired result

Opacity 10%   Opacity 25%   Opacity 50%

Different Background

Insert and position any of your images on new layer for the background (texture, landscape, interior, etc.)

! Layers in some products may vary.
These may be additional backgrounds or shapes. You can edit them by the same principle, disable and enable their visibility.

Shadows

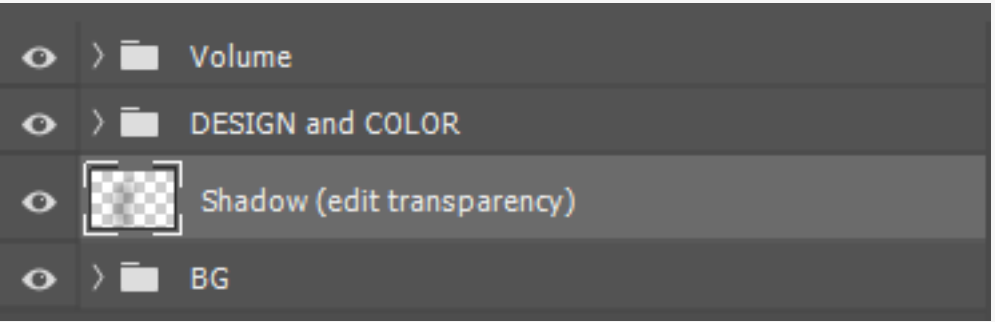For different purposes, different opportunities are needed. That's why we add the «SHADOW» layer for working with files

Shadow Edit

Select layer «SHADOW»

Opacity | 100% |
Opacity | 40% |

👁 › 📁	Volume
👁 › 📁	DESIGN and COLOR
👁 ▦	Shadow (edit transparency)
👁 › 📁	BG

Opacity | 50% |

Edit the opacity of the "SHADOW" layer to achieve the desired result.
If there is no need to use a shadow, then turn off the layer or set the transparency to 0

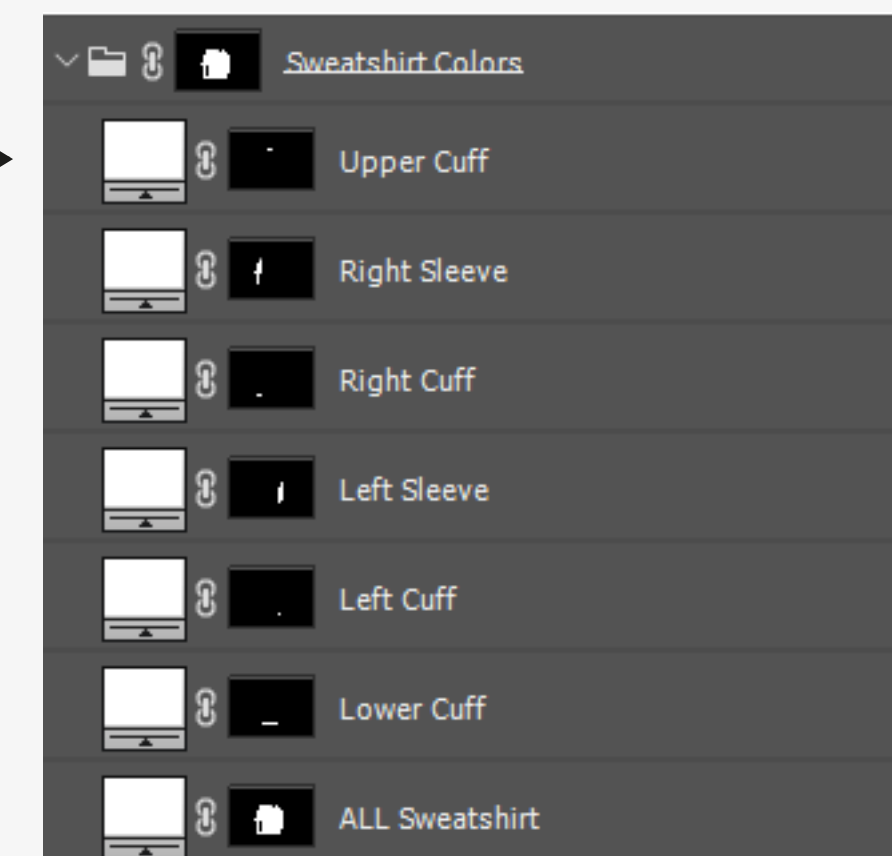**!** Some products may not have a shadow layer

Colors

You can customize any color of clothes and its elements in two clicks, controlling the result in real time

Colors

Open the «DESIGN and COLOR» group and the «COLOR» subfolder

To adjust the color of clothes (or its elements), select the appropriate layer in the name, double-click on the icon and adjust the color in real time.

! Depending on the type of product, from 1 to 10 (maybe more) a layer for editing colors and template elements

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Design

Use any design for clothes. Any pattern can be used for t-shirts, labels, sleeves.

Smart objects

Open the «DESIGN and COLOR» group

Your Design Label

Your Design All Sweatshirt

Your Design Right Sleeve

Your Design Left Sleeve

Your Design Torso

Double-click on the icon of the smart object with the corresponding layer name

Paste your design, pattern, print into the open layer and save

MOCKUP SWEATSHIRT

MEN'S STYLE

#13

MOCKUP SWEATSHIRT

MEN'S STYLE

#13

! Depending on the type of clothing, the number of smart objects may vary.
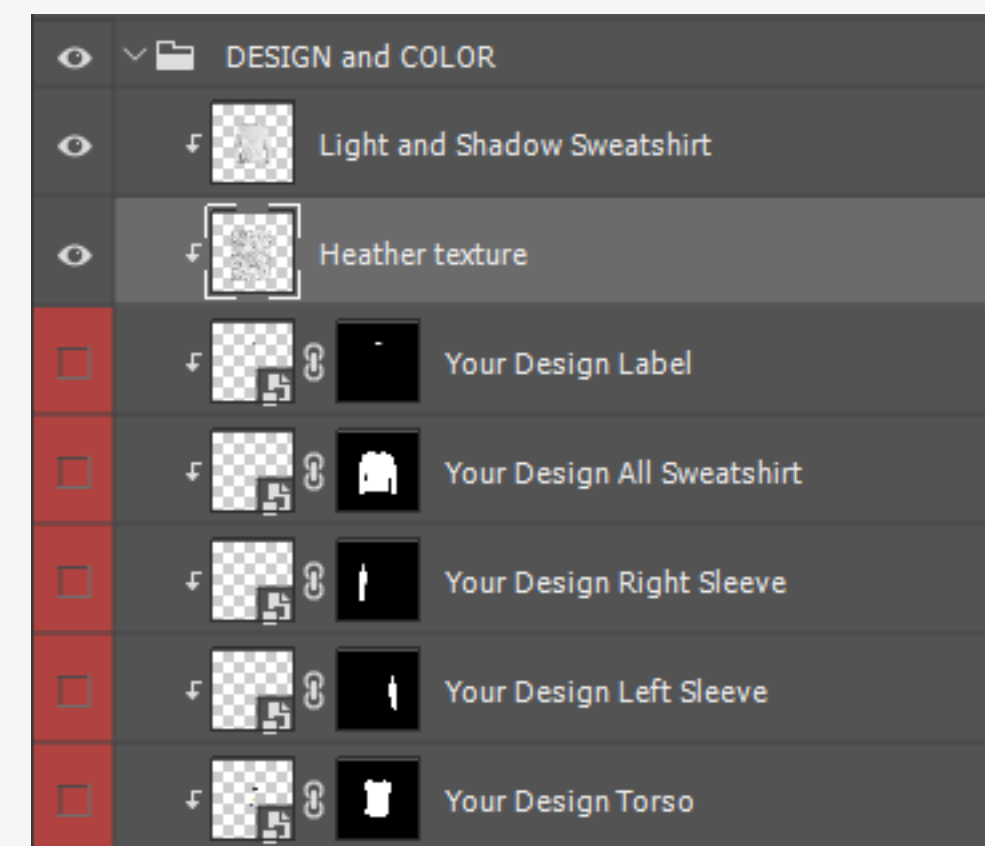
Texture

You can use the optional Heather texture.
Texture applied to any color of clothing.

Texture customization

Open the «DESIGN and COLOR» group,
layer «Heather Texture»

To apply texture, turn
on the «Heather Texture» layer

Edit the opacity of the "Heather Texture"
layer for optimal results.

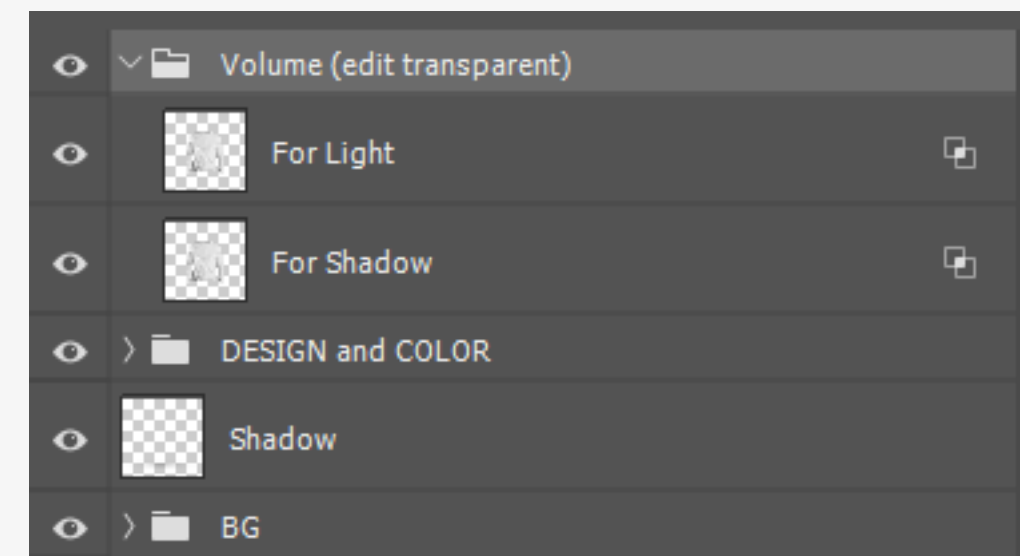! In older versions of mockups,
the «TEXTURE» layer may be missing.

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Volume

To achieve the necessary contrast of c
lothes and give realism,
use the «VOLUME» group

Texture customization

Open the «VOLUME» group

Edit layer opacity to increase
or decrease LIGHT areas of clothing

Opacity 50%

Edit layer opacity to increase
or decrease DARK areas of clothing

! Customization is most often needed
when using dark-colored t-shirts.

Good projects to you

For questions, you can write to the mail

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